

TOWN OF MONUMENT
RESOLUTION NO. 72-2026

**A RESOLUTION APPROVING REVISIONS TO THE TOWN OF MONUMENT FEE
SCHEDULE FOR POLICE DEPARTMENT SERVICES, EFFECTIVE OCTOBER 1,
2026**

WHEREAS, the Town of Monument has identified the need to ensure long-term financial health and sustainability as a strategic priority for 2026–2028, including supporting prudent financial planning, long-range forecasting, and responsible investment in order to maintain efficient, resilient, and high-quality municipal services for the benefit of the Monument community; and

WHEREAS, Financial Policy 6, Cost of Service and User Fees, states that user fees and charges are payments for voluntarily purchased, publicly provided services that benefit specific individuals. The Town relies on user fees and charges to supplement other revenue sources to provide public services. Indirect cost charges will be assessed to reflect the full cost of identified services; and

WHEREAS, the Town of Monument and Willdan Financial Services have analyzed the services provided by the Town and calculated the fully burdened rate for each of these services; and

WHEREAS, the proposed updated fee schedule will increase financial sustainability for the operation, maintenance, growth, and regulation of the Town’s services; and

WHEREAS, a review of Police Department fees included in the initial fee schedule identified necessary adjustments based on Colorado statutory limitations applicable to certain criminal justice record fees and a comparative analysis of fees charged by neighboring agencies.

NOW, THEREFORE, BE IT RESOLVED BY THE TOWN COUNCIL OF THE TOWN OF MONUMENT, COLORADO THAT:

The Town Council hereby approves and adopts the revised Town of Monument Fee Schedule, attached hereto as Attachment 1 and effective October 1, 2026.

PASSED AND RESOLVED by the Town Council of the Town of Monument, El Paso County, Colorado, this 21st day of September 2026, by a vote of _____ for and _____ against.

TOWN OF MONUMENT

Mitch LaKind, Mayor

ATTEST:

Tina Erickson, Town Clerk